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GAMEPAD CONTROL	TRADING SYSTEM COMMAND
D-PAD	CHANGE SELECTED INSTRUMENT IN CURRENT VIEW
JOYSTICK A	MOVE CURSOR AROUND SCREEN
JOYSTICK B (UP)	PRICE UP
JOYSTICK B (DOWN)	PRICE DOWN
JOYSTICK B (RIGHT)	SIZE UP
JOYSTICK B (LEFT)	SIZE DOWN
BUTTON G	BUY
BUTTON H	SELL
BUTTON G + BUTTON F	BID
BUTTON H + BUTTON F	OFFER
BUTTON J + BUTTON G	CANCEL BUY
BUTTON J + BUTTON H	CANCEL SELL
BUTTON J + BUTTON F + BUTTON G	CANCEL BID
BUTTON J + BUTTON F + BUTTON H	CANCEL OFFER
BUTTON A	PRICE IMPROVEMENT BEST
BUTTON J + BUTTON A	CYCLE PRICE IMPROVEMENT LEVEL
BUTTON B	DIRECT DEALING (REQUEST FOR QUOTE)
BUTTON J + BUTTON B	TWO-WAY DIRECT DEALING (REQUEST FOR QUOTE)
BUTTON C	DELETE COMMANDLINE
BUTTON J + BUTTON C	BACKSPACE IN COMMANDLINE
BUTTON E	LIMIT
BUTTON F	MOUSE LEFT CLICK
BUTTON J + BUTTON F	MOUSE RIGHT CLICK
BUTTON D + D-PAD	CHANGE SELECTED FIELD WITHIN SELECTED INSTRUMENT

FIG. 3

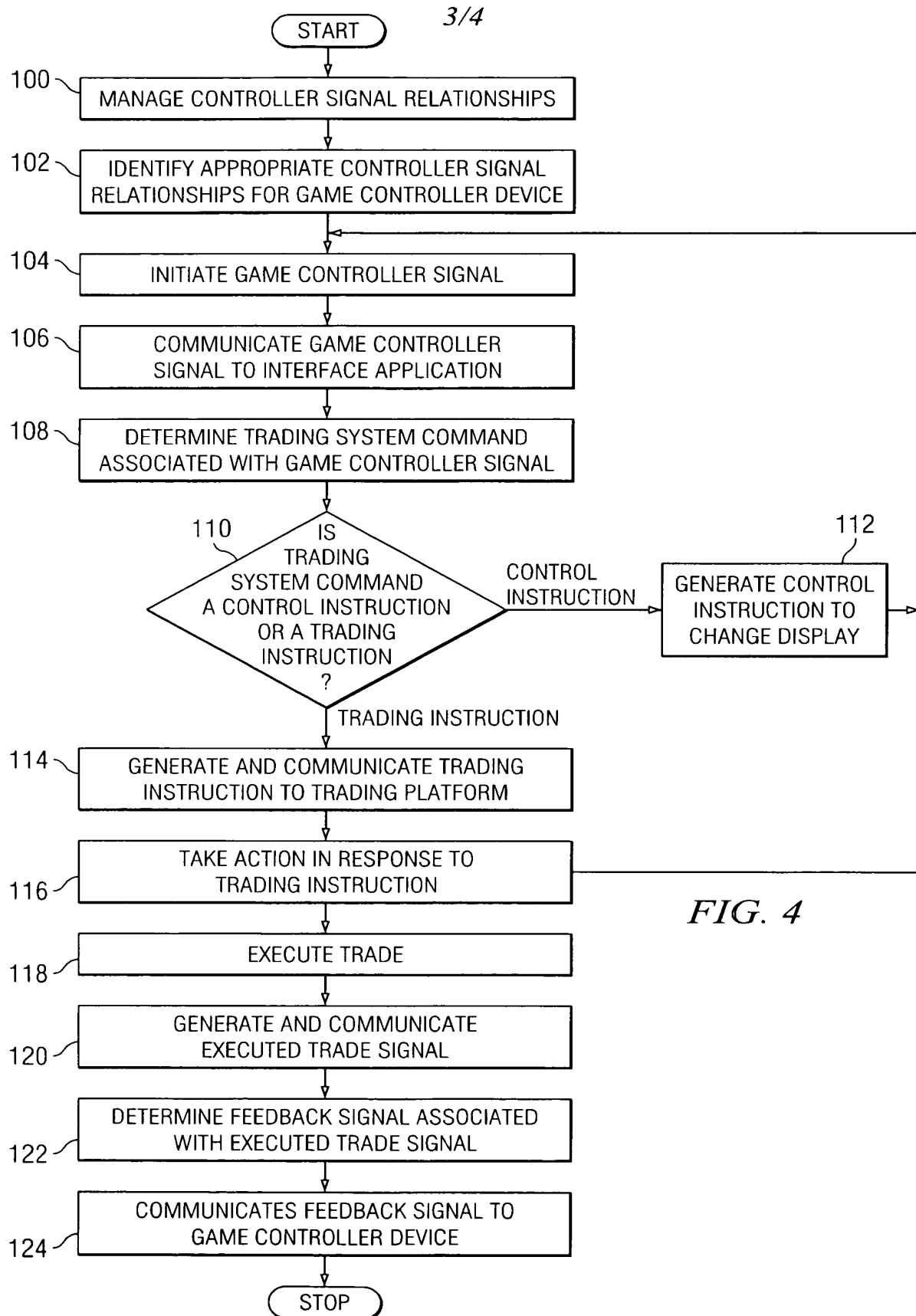


FIG. 4

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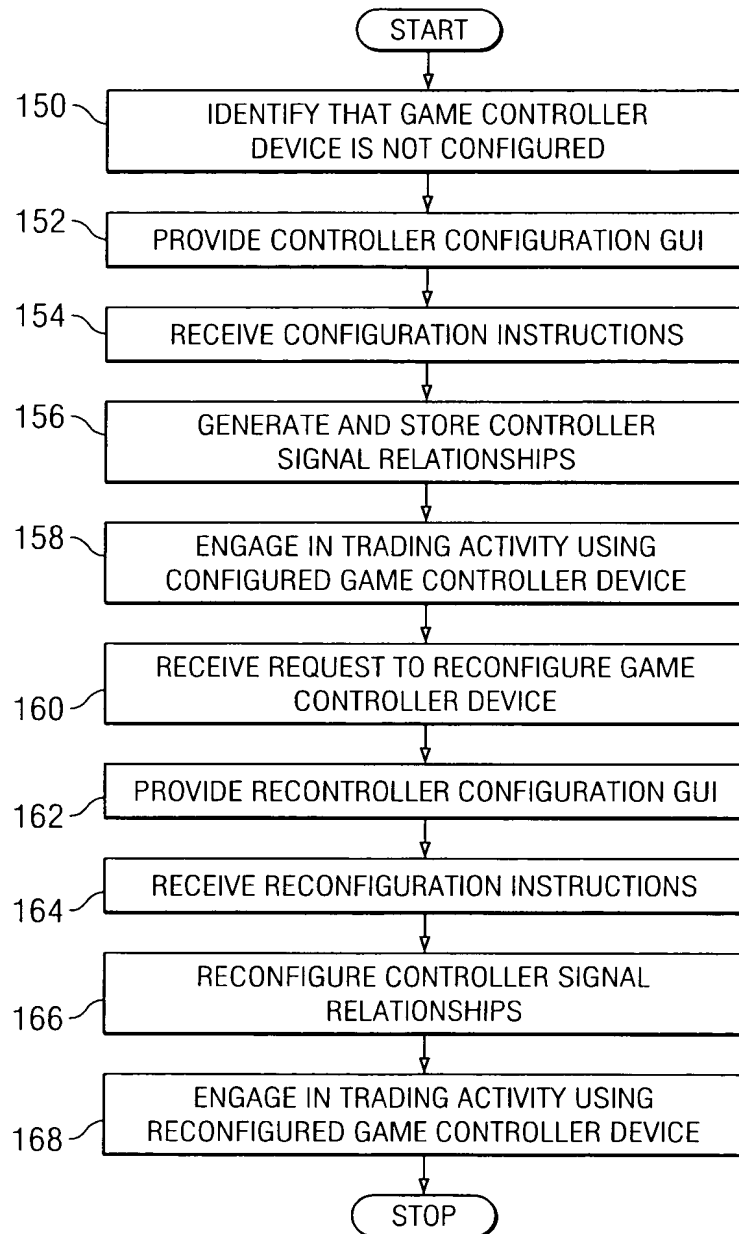


FIG. 5